

Creative Director: Sasha Kostenko

Designer: Eva Adams

Topic: Snakes in Mythology

- Playing with cool navigation options
 - o Can navigate within one page, or to multiple pages
- Emphasize information being hidden and revealed as we go
- Aspect of mythology allows for fantasy and mystique
- Maybe first page is black and white and other elements can have accent colors
- Could incorporate Sasha's illustrations
- Like having a pared-down landing page that then goes elsewhere
- Prioritizing certain pages:
 - o Landing page/intro to general role in mythology
 - o Immortality
 - o Creation
 - o Underworld
 - o Water
 - o Wisdom
 - o Healing
 - o References
- Optional pages:
 - o Gods
 - o myths

Zoom Recording:

<https://drive.google.com/file/d/12mV8nJDtHM26iKW03UGdW1Cp5CcR-cOn/view?usp=sharing>

Additional Website Inspiration:

<https://shockforest.group/>